Architecture

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- Editor
- Gutenberg repository

Let’s look at the big picture and the architectural and UX principles of the block editor and the Gutenberg repository.

Editor

- Key concepts.
- Data format and data flow.
- Entities and undo/redo.
- Site editing templates.
- Styles in the editor.
- Performance.
- Client-side media processing.

Gutenberg repository

- Modularity and WordPress Packages.
- Understand the repository folder structure.
- Why is Playwright the tool of choice for end-to-end tests?.

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